# **Course Outline (Higher Education)**



School:	School of Arts
Course Title:	MAKING 2: RESPOND, INTERPRET AND TRANSFORM
Course ID:	CAXDC1004
Credit Points:	15.00
Prerequisite(s):	(CAXDC1002)
Co-requisite(s):	Nil
Exclusion(s):	Nil
ASCED Code:	100301

## **Description of the Course :**

This course builds directly on and extends CAXDC 1002 Making 1. Visual Arts and Communication Design disciplines share foundational visual elements, principles and common approaches to problem solving. As both disciplines require and develop discrete thinking skills, aesthetic concepts and means of production, this course engages more deeply in the materials and practice of your choice. Through studio-based projects, you will respond to certain themes, researching and project management from concept to finished artefact. Regular reporting on project stages to peers will occur, developing professional skills of self-critique and peer review of works-in-progress.

Grade Scheme: Graded (HD, D, C, etc.)

## Supplementary Assessment: Yes

Where supplementary assessment is available a student must have failed overall in the course but gained a final mark of 45 per cent or above and submitted all major assessment tasks..

#### **Program Level:**

AQF Level of Program							
	5	6	7	8	9	10	
Level							
Introductory			~				
Intermediate							
Advanced							

## Learning Outcomes:

## Knowledge:

- **K1.** Consider the skills and processes necessary to respond creatively to project requirements.
- **K2.** Act with greater confidence and imagination through the exploration through materials and ideas that will be transformed into creative outcomes.
- K3. Explore the role and significance of critical evaluation and active reflection in the creative process.

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K4. Reflect on the nature of creative practice in the contemporary world.

### Skills:

- **S1.** Demonstrate capacity to devise and conceptualise visual and design outcomes.
- **S2.** Clearly articulate artistic concepts through oral, written and artistic communication.
- **S3.** Practice using a variety of technologies in creative works.
- **S4.** Enable effective teamwork that will enhance the cross-disciplinary nature of contemporary practice.

#### Application of knowledge and skills:

- **A1.** Apply imaginative and critical thinking to transform ideas into creative works.
- **A2.** Interpret and research background source materials to realize new creative insights.
- **A3.** Exercise awareness of the multi-faceted approaches to responsive, interpretative and transformational potential of creative processes and outcomes.
- **A4.** Demonstrate imagination and contribution to cultural re-invention.

#### **Course Content:**

Students will experiment with old and new technologies and materials to gain skills in traditional and contemporary approaches to art, design and craft making. Through these investigations, students transform knowledge and understanding into creative, critical and innovative production.

Topics may include:

- printmaking
- typography
- drawing
- 3D
- ceramics
- soundscape
- animation
- illustration
- performance
- installations
- film
- recording
- projection
- digital imagery
- photography
- graphic design
- creative writing.

#### Values:

- V1. Develop a willingness to explore and take creative risks
- **V2.** Appreciate and respect various attitudes and values within contemporary creative practice
- V3. Cherish the importance of initiative, enthusiasm and commitment to practice
- **V4.** Respect and practise professional and responsible behaviour in the workplace
- **V5.** Promote the importance of attention to detail and completion of tasks.

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### **Graduate Attributes:**

FedUni graduate attributes statement. To have graduates with knowledge, skills and competence that enable them to stand out as critical, creative and enquiring learners who are capable, flexible and work ready, and responsible, ethical and engaged citizens.

Attribute	Brief Description	Focus
Knowledge, skills and competence	Knowledge and adaptable application of skills in response to the applied method and resulting creative output	High
Critical, creative and enquiring learners	Critical reflection and enquiry and creative engagement necessary to complete the tasks	Medium
Capable, flexible and work ready	Capable time management in research, experimentation and artistic output with consideration to final audience viewing	High
Responsible, ethical and engaged citizens	Works created will be cognisant of and engaged with responsible ethical issues and behaviours that reflect engaged and active artistic agents	Low

### Learning Task and Assessment:

Learning Outcomes Assessed	Learning Tasks	Assessment Type	Weighting
K1, K3, S2, A1, A2, A3	Personal exploration of self as an artist	Reflective Journal	15-25%
K1, K2, K4, S1, S3, A1, A2, A3, A4	Applied studio based projects	Project Presentation	60-80%
K3, K4, S2, S4, A1, A3	Ongoing evaluation of class work and participation in either written or visual form	Report	10-20%

## Adopted Reference Style:

Chicago